

# Painless Application Development with 3D Slicer and Python h

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# Main Idea

Convince you that the development model in Slicer 3 can be made easy by using Python. Moreover that you'll be able to directly prototype your software in Slicer 3

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Convince you that the development model in Slicer 3 can be made easy by using Python. Moreover that you'll be able to directly prototype your software in Slicer 3

I'm presenting the work performed principally by  
Daniel Blezek and Luca Antiga  
(with small collaborations of D.Allen, S. Pieper and me)

# Using C++ tools

- Optimized for computers or (some) humans
- Low level (unless you're using VTK/ITK)
- Sloooooow development cycle
- Non interactive, whereas scientific work is inherently exploratory

# Using C++ tools

However.....

- Millions of Lines of Code have been produced and tested
- Excellent performance
- In fact we need to work with these, not replace them

# Higher Level Tools

- Mathematica & Maple, something on the side
- IDL & Matlab: extremely popular
  - Great interactivity, visualization and extensions
  - Languages not suited for medium-scale projects
  - Used for prototyping which leads to a lot of code rewriting

# Mixed approaches

- Develop bits and pieces of your code in C++, Matlab
- Build enormous scripts chaining tools, saving and loading files to communicate
- Use other tools to visualize your results

Huge context switching overhead

# Where does Python Stand

- Free (BSD license) and portable
- Interactive
- Clear syntax and suitable for large-scale projects
- Object Oriented model, but not mandatory
- Very comprehensive library
- Lots of numerical analysis oriented packages
- Simple C++, C, FORTRAN integration



# From Matlab to Python

Matlab	Python / Numpy
<code>a(2:5)</code>	<code>a[1:4]</code>
<code>a(1:end)</code>	<code>a(0:)</code>
<code>a'</code>	<code>a.T</code>
<code>a(a&gt;.5)</code>	<code>a[a&gt;.5]</code>
<code>[V,D]=eig(a)</code>	<code>V,D=linalg.eig(a)</code>

and there are lot of packages for optimization, image processing, statistics, learning, etc.

[http://www.scipy.org/NumPy\\_for\\_Matlab\\_Users](http://www.scipy.org/NumPy_for_Matlab_Users)

# Actual Development Cycle

- Prototype your stuff in Matlab (with some divine help to handle medical images)
- Check that it works (or something like that)
- Reprogram everything in ITK/VTK/3D Slicer (with some divine help from Luis, Steve and other martyrs)
- Spend a lot of time compiling - debugging - compiling - debugging waiting for 3D Slicer to run.....
- Deploy and deliver.

# 3D Slicer/Python Development

- Build a module skeleton in Python
  - Write an XML description of your algorithm's interface
  - Write a single execute procedure
- Run Slicer 3D
- Code, press “apply”, test, correct
  - Eventually locate performance problems and recode specific parts in C++
- Deploy and Deliver

# Interactive demo I

# Interactive demo I

```
>>> from Slicer import slicer
```

- Import required libraries

# Interactive demo I

```
>>> from Slicer import slicer
```

```
>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
```

- Import required libraries
- Get the node from the Scene

# Interactive demo I

```
>>> from Slicer import slicer
```

```
>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
```

```
>>> nodeID = node.GetImageData()
```

```
>>> nodeIDArray = nodeImageData.ToArray()
```

- Import required libraries
- Get the node from the Scene
- Get the array representing the node

# Interactive demo I

```
>>> from Slicer import slicer
```

```
>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
```

```
>>> nodeID = node.GetImageData()
```

```
>>> nodeIDArray = nodeImageData.ToArray()
```

```
>>> nodeIDArray[nodeIDArray>150] = 150
```

- Import required libraries
- Get the node from the Scene
- Get the array representing the node
- Clip image intensities



# Interactive demo I

```
>>> from Slicer import slicer
```

```
>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
```

```
>>> nodeID = node.GetImageData()
```

```
>>> nodeIDArray = nodeImageData.ToArray()
```

```
>>> nodeIDArray[nodeIDArray>150] = 150
```

```
>>> node.Modified()
```

- Import required libraries
- Get the node from the Scene
- Get the array representing the node
- Clip image intensities
- Slicer refresh

# Interactive demo 2

# Interactive demo 2

```
>>> from scipy import ndimage  
>>> from Slicer import slicer
```

- Import required libraries

# Interactive demo 2

```
>>> from scipy import ndimage
>>> from Slicer import slicer

>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
```

- Import required libraries
- Get the node from the Scene

# Interactive demo 2

```
>>> from scipy import ndimage
>>> from Slicer import slicer

>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
>>> nodeID = node.GetImageData()
>>> nodeIDArray = nodeImageData.ToArray()
```

- Import required libraries
- Get the node from the Scene
- Get the array representing the node

# Interactive demo 2

```
>>> from scipy import ndimage
>>> from Slicer import slicer

>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
>>> nodeID = node.GetImageData()
>>> nodeIDArray = nodeImageData.ToArray()
```

```
>>> nodeIDArray[:] = ndimage.median_filter(nodeIDArray, 2)
```

- Import required libraries
- Get the node from the Scene
- Get the array representing the node
- median filtering and assignment

# Interactive demo 2

```
>>> from scipy import ndimage
>>> from Slicer import slicer

>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
>>> nodeID = node.GetImageData()
>>> nodeIDArray = nodeImageData.ToArray()

>>> nodeIDArray[:] = ndimage.median_filter(nodeIDArray, 2)
>>> node.Modified()
```

- Import required libraries
- Get the node from the Scene
- Get the array representing the node
- median filtering and assignment
- Slicer refresh

# Interactive demo 2

```
>>> from scipy import ndimage
>>> from Slicer import slicer

>>> node = slicer.MRMLScene.GetNodeByID('vtkMRMLScalarVolumeNode1')
>>> nodeID = node.GetImageData()
>>> nodeIDArray = nodeImageData.ToArray()

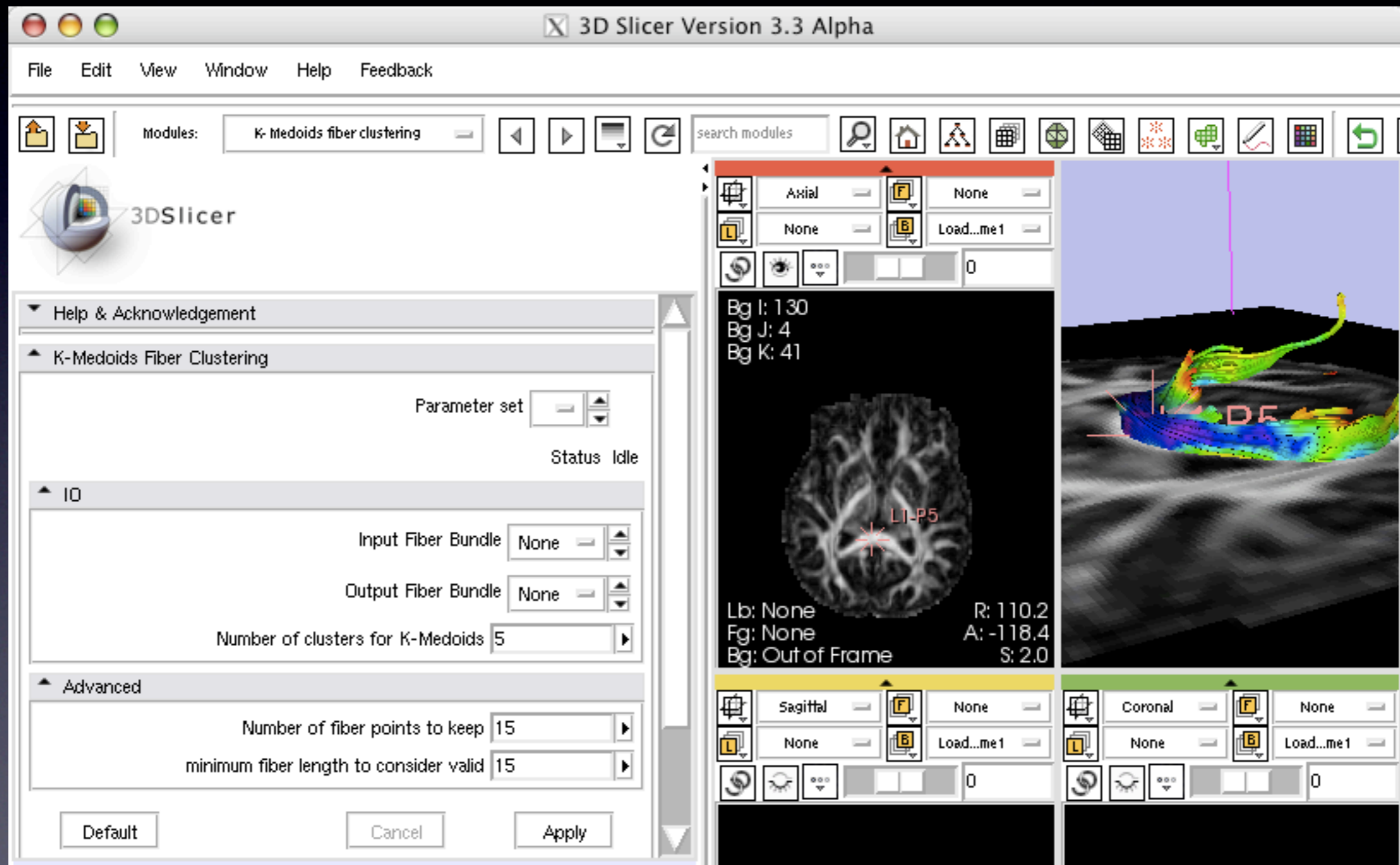
>>> nodeIDArray[:] = ndimage.median_filter(nodeIDArray, 2)
>>> node.Modified()
```

Override array contents

- Import required libraries
- Get the node from the Scene
- Get the array representing the node
- median filtering and assignment
- Slicer refresh



# Scripted Module I



# Scripted Module I

How to start a module

# Scripted Module I

## How to start a module

- Module description

## XML Module signature

```
<executable>
  <category>Demo Scripted Modules</category>
  <title>Masked median filtering</title>
  <description>
Perform median filtering over a masked section of an
image
</description>
  <version>1.0</version>
  <documentation-url></documentation-url>
  <license></license>
  <contributor>Demian Wassermann</contributor>
```

## Python function signature

```
def Execute(\
```

# Scripted Module I

## How to start a module

- Module description
- Parameters
- Input image

## XML Module signature

```
<parameters>
  <label>I0</label>
  <description>Input/output parameters</description>

  <image type = "scalar" >
    <name>inputVolume</name>
    <longflag>inputVolume</longflag>
    <label>Input Image</label>
    <channel>input</channel>
    <description>Input image to be filtered</
description>
  </image>
```

## Python function signature

```
def Execute(\
    inputVolume = "",\
```

# Scripted Module I

## How to start a module

- Module description
- Parameters
  - Input image
  - Median filter radius

## XML Module signature

```
<integer>
  <name>medianFilterRadius</name>
  <longflag>medianFilterRadius</longflag>
  <label>Radius of the median filter</label>
  <default>2</default>
  <step>1</step>
  <channel>input</channel>
  <constraints>
    <minimum>2</minimum>
    <maximum>100</maximum>
  </constraints>
</integer>
```

## Python function signature

```
def Execute(\
    inputVolume = "",\
    medianFilterRadius = 0,\
```

# Scripted Module I

## How to start a module

### XML Module signature

- Module description
- Parameters
  - Input image
  - Median filter radius
  - Label Image

```
<image type="label">  
  <name>inputMaskVolume</name>  
  <longflag>inputMaskVolume</longflag>  
  <label>Input Mask Volume</label>  
  <channel>input</channel>  
  <description>Input mask to work on it</  
description>  
</image>
```

### Python function signature

```
def Execute(  
    inputVolume = "",\  
    medianFilterRadius = 0,\  
    inputMaskVolume = "",\  
    ...)
```

# Scripted Module I

## How to start a module

- Module description
- Parameters
  - Input image
  - Median filter radius
  - Label Image
  - Label to use

## XML Module signature

```
<integer>  
  <name>labelToUse</name>  
  <longflag>labelToUse</longflag>  
  <label>Label to use for the mask</label>  
  <default>1</default>  
  <step>1</step>  
  <channel>input</channel>  
  <constraints>  
    <minimum>0</minimum>  
    <maximum>255</maximum>  
  </constraints>  
</integer>
```

## Python function signature

```
def Execute(  
    inputVolume = "",\  
    medianFilterRadius = 0,\  
    inputMaskVolume = "",\  
    labelToUse = 1,\  
    ...)
```

# Scripted Module I

## How to start a module

- Module description
- Parameters
  - Input image
  - Median filter radius
  - Label Image
  - Label to use
  - Output Image

## XML Module signature

```
<image type = "scalar">
  <name>outputFilteredVolume</name>
  <longflag>outputFilteredVolume</longflag>
  <label>Output Image</label>
  <channel>output</channel>
  <description>Image that was median filtered</
description>
</image>

</parameters>

</executable>
```

## Python function signature

```
def Execute(\
  inputVolume = "",\
  medianFilterRadius = 0,\
  inputMaskVolume = "",\
  labelToUse = 1,\
  outputFilteredVolume = ""\
):
```



# Scripted Module I

On Real Life

# Things available in Python/Numpy/Scipy

- Available at [www.scipy.org](http://www.scipy.org)
- Open Source BSD Style License
- Over 30 svn “committers” to the project

## CURRENT PACKAGES

- Special Functions (scipy.special)
- Signal Processing (scipy.signal)
- Image Processing (scipy.ndimage)
- Fourier Transforms (scipy.fftpack)
- Optimization (scipy.optimize)
- Numerical Integration (scipy.integrate)
- Linear Algebra (scipy.linalg)
- Input/Output (scipy.io)
- Statistics (scipy.stats)
- Fast Execution (scipy.weave)
- Clustering Algorithms (scipy.cluster)
- Sparse Matrices (scipy.sparse)
- Interpolation (scipy.interpolate)
- More (e.g. scipy.odr, scipy.maxentropy)

# Scripted Module 2

On Real Life

Questions?

Questions?

Thanks